



SUMMER Science CAMPS!

2023

Your Summer Adventure Awaits: June 12–Aug. 18

CARNEGIE SCIENCE CENTER

ONE OF THE FOUR CARNEGIE MUSEUMS OF PITTSBURGH



Reach for the stars

and explore far away galaxies
without leaving Pittsburgh at
SUMMER CAMP!



*There are specialized
camp themes for kids
and teens ages 4-14
to explore!*

Sponsored by

A Taste of History



SUMMER CAMP KEY:

See pages 14-15 for weekly camp schedule.



Astronomy



Earth Science



Math



Animals



Electricity



Physics



Art



Engineering



Problem-Solving



Biology



Environmental
Science



Robotics



Chemistry



Health



Technology



Coding



LEGO® Bricks

Frequently Asked Questions

What is your payment policy?

Online registration is the most effective way to secure your place in camp. Registration can also be done with a credit card over the phone. We accept Visa, MasterCard, Discover, and American Express. Call 412.237.3400 to register.

What does the camp registration fee include?

Camp registration fees include all scheduled activities, instruction, materials, time to explore the Science Center, and a Summer Camp T-shirt. Carnegie Museums of Pittsburgh Members enjoy discounted fees.

Once you register, you will receive an online permission form. If you do not receive it (after checking your spam folder), please contact us at 412.237.3400 or email CustomerService@CarnegieScienceCenter.org. All forms need to be completed prior to the first day of camp.

What is your cancellation and refund policy?

Carnegie Science Center reserves the right to cancel any program due to insufficient registration, inclement weather, or other unforeseen circumstances. All registered participants will have the option of attending another camp (pending availability) or receiving a full refund. We will communicate by email if there are any changes to camps for which you are registered at least two weeks prior to your scheduled camp.

All changes or cancellations to camp reservations must be completed by May 31. Prior to May 31, all cancellations will be subject to a refund of up to the full price of the camp minus a \$50 fee, per camp. For those **camps purchased after May 31 there will be no changes, cancellations, or refunds issued.**

What is your safety policy?

Based on current best practices, we require masks for program participants and program staff when the Allegheny County COVID-19 Community Level designation is at the red/high mark.

Please note, campers' adults, caregivers, and families are not permitted in the classrooms. We take pride in fostering confidence and independence in our campers while maintaining safety standards.

Are scholarships available?

A limited number of need-based scholarships are available. Call 412.237.3400 for more information.

Who are the camp instructors?

Carnegie Science Center camp instructors are teachers, college students majoring in science or education, and childcare professionals. Camps are designed by instructors and full-time Carnegie Science Center professionals to be age-appropriate, stimulating, and exciting. All Camp staff members – instructors and assistants – have passed thorough background checks.

Is lunch provided?

Lunch is not provided by Carnegie Science Center. Campers need to bring a lunch from home that does not need to be heated or refrigerated. Lunches should be brought in a disposable bag with the campers' name clearly marked on it.

A small snack will be provided to campers each day. All snacks are nut free, but may include other allergens, so please clearly indicate any food allergies on the camp permission form. Campers may bring their own alternative snack from home if there are allergy concerns; however, outside food may not be shared with other campers.

Pre- and Post-Care

We offer pre- and post-camp childcare. This time is supervised. Drop campers off as early as 7:30 am for an additional charge of \$30 per week or pick them up as late as 6 pm for an additional \$60 per week. *(Daily rates not available)*

Pre-registration is required and can be arranged when you book your camp. Lunch Care is also available for an additional fee for half-day camps.

Carnegie Science Center welcomes

all visitors: We work to assist visitors with disabilities in obtaining reasonable and appropriate accommodations, and in supporting equal access to services, programs, and activities. To request special disability accommodations, please contact the museum at least two weeks in advance of visiting or participating in special tours, classes/camps, and other activities. If **you have accommodation requests or questions, please contact us by phone at 412.237.3400 or contact Info@CarnegieScienceCenter.org.**



... Ages ...

4-5

Half-Day Camps for ages 4-5 (Grades PreK-K)

Half-Day Camps • AM Session: 9 am-Noon and PM Session: 1-4 pm

COST: \$160 Members/\$175 Nonmembers

***No camp on July 4. Reduced price for four-day camps: \$128 Members/\$140 Nonmembers**



Creepy, Crawly Bugs

July 10-14 (AM), Aug. 14-18 (PM)

Beetles and locusts and ants, oh my! Get an up-close look at the tiny world of bugs. Discover how a caterpillar becomes a butterfly, build a bug house, and identify a myriad of interesting insects!



Little Builders

July 3-7* (AM), July 31-Aug. 4 (PM)

Join fellow engineers as you discover which shapes are the strongest, test out different building materials, and tinker with recycled materials.



Little Laboratory

July 3-7* (PM), Aug. 7-11 (AM)

Step into our mini laboratory and start investigating the fascinating world of science. Observe tiny specimens under microscopes, carry out chemical reactions, and experiment with physical forces.



Messy Science

June 19-23 (PM), July 24-28 (AM)

Get messy with science! Make fun fizzy concoctions, compare slime and Oobleck, and paint with gravity. Decorate your very own smock to take home at the end of the week!





Neighborhood Science

June 26–30 (AM), July 24–28 (PM)

Explore trains, trolleys, and boats, then build and design your own block city. Examine how veterinarians care for animals, sort recyclables, and investigate where garbage goes.



Science Explorers

June 19–23 (AM),
July 17–21 (PM)

Get messy with chemistry and creative with engineering. Explore the night sky and the inside of your body. Find out what science is all about with a different and exciting topic every day!



Science in Motion

July 10–14 (PM), Aug. 14–18 (AM)

Get things moving as you experiment with the laws of motion and simple machines. Make creations that roll, spin, and swing, and make a mini amusement park with LEGO® STEAM Park!



Science of Me

June 12–16 (PM), July 17–21 (AM)

Learn about the most unique organism on the planet...YOU! Discover the amazing bones, organs, and tissues that make you, you!



Space Explorers

June 26–30 (PM), July 31–Aug. 4 (AM)

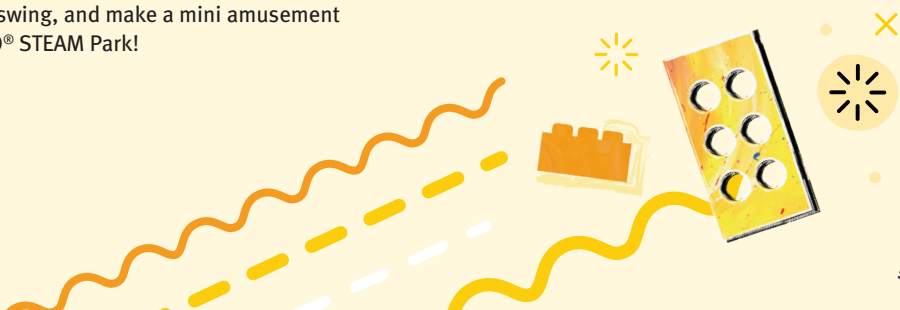
Launch into space to explore the planets, stars, Moon, and more! Join your fellow space explorers as we learn why the Moon has craters, how to launch a rocket, and what it takes to be an astronaut.



Wee Bots

June 12–16 (AM), Aug. 7–11 (PM)

What is a robot and what does it do? Learn how robots move, sense, think, and act as you interact with robots in action!





... Ages ...

6-7

Full-Day Camps for ages 6–7 (Grades K–1)

9 am–4 pm • Campers must bring a bagged lunch

COST: \$325 Members/\$350 Nonmembers

***No camp on July 4. Reduced price for four-day camps: \$260 Members/\$280 Nonmembers**



Brick Engineers

June 12–16, June 26–30,
July 10–14

Build 2D and 3D models, then tackle daily challenges and activities. Design and experiment with carnival rides using LEGO® STEAM Park, construct spinning tops, and test the speed and durability of a zipline!



Camp Magic School Bus

June 19–23, July 3–7*, July 17–21

Ride down a river of lava and blast off to the far reaches of space. Shrink down and travel through the circulatory system, then use physics to take flight.



NEW! Eco Explorers

June 12–16, July 31–Aug. 4,
Aug. 7–11

Explore the great variety of ecosystems found on Earth from the hot desert and the cold arctic, to the depths of the ocean and the trees that make a forest. Investigate different landforms, weather, plants, and animals that make each place you visit unique, and find your place in this great big world!



Fantastic Flying Machines

July 3–7*, July 17–21,
July 31–Aug. 4

Test different airplane designs in a wind tunnel, learn how to safely land a helicopter on a flight deck, and build stomp rockets that will reach for the sky.



High Seas Science

July 10–14, July 24–28,
Aug. 7–11

Navigate the science behind life on a ship as you build a sea-worthy vessel, avoid the common health traps on board, gain yourself some “knottical” knowledge, and find the buried treasure.



NEW! Magic Academy

June 19–23, July 17–21, Aug. 14–18

Wow your friends and family with science! Follow the footsteps of the great magicians like Houdini and Copperfield! Spend the week learning the marvels of magic tricks, illusions, and science. Abrascience!



Mix it Up

July 24–28, Aug. 7–11

Use a pinch of kitchen science and a dash of chemistry to conduct astounding hands-on experiments. Create slimy, fizzy, and colorful creations – you will not believe the amazing things you can do with everyday materials.



Scales to Tails

June 19–23, Aug. 14–18

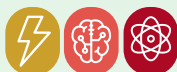
Adventure back in time to discover prehistoric creatures, go birdwatching, investigate animal adaptations, and get up close with our on-site animal ambassadors.



Space Adventurers

June 19–23, July 17–21

Explore the planet we call home, our Moon, and our neighboring planets. Investigate how astronauts live and work in outer space, then blast off to visit distant stars and galaxies.



Superhuman Science

June 26–30, July 3–7*,
July 24–28

Discover the physics of flight and super-strength, then move objects with invisible forces such as electricity and magnetism. Design a custom cape, build a lightsaber, and get ready to save the day!



Scientist for a Day

July 3–7*, July 31–Aug. 4,
Aug. 14–18

Step into the role of a different scientist each day and discover what they do. Identify minerals as a geologist, experiment with the elements as a chemist, and forecast weather as a meteorologist!



Toy Factory

June 26–30, July 10–14,
July 24–28

Have you ever wondered how your favorite toys work? Uncover the science behind classics like spinning tops, balancing birds, and wind-up cars, and become a toy engineer as you create your own!





... Ages ...

8-9

Full-Day Camps for ages 8–9 (Grades 2–3)

9 am–4 pm • Campers must bring a bagged lunch

COST: \$325 Members/\$350 Nonmembers (unless otherwise noted)

***No camp on July 4. Reduced price for four-day camps: \$260 Members/\$280 Nonmembers**



Brain Games

July 3–7*, July 31–Aug. 4

Investigate how the brain works and how it can deceive you. Fool your eyes with optical illusions and virtual reality, trick your senses, then test your mental powers with puzzles, ciphers, codes, and more!



Brickology

June 19–23, Aug. 7–11,
Aug. 14–18

Construct 2D and 3D models and murals, design complex marble runs, and explore different styles of architecture. Discover simple machines, test a paper airplane launcher, and build a LEGO® wrecking ball!



Bricks and Bots

June 26–30, July 24–28

\$355 Members/\$380 Nonmembers (Includes technology fee)

Put your ingenuity to the test as you design, build and program a variety of motorized machines with LEGO® WeDo 2.0 kits. Experiment with robotic sensors and add motors to create contraptions that drive, pull, grab, and more.



Culinary Chemistry

June 26–30, July 10–14

Learn about the science behind taste, discover how cooking alters your food, and uncover some unusual uses for items in your pantry.



Flight School

June 12–16, July 17–21, July 31–Aug. 4

Explore potential and kinetic energy and experiment with Newton's Laws of Motion. Test different airplane designs in a wind tunnel, learn how to safely land a helicopter on a flight deck, then construct a rocket and blast off!



League of Spies

July 3–7*, July 10–14, July 17–21

Hone your powers of observation and master mental and physical challenges as you train to be a spy. Decipher top-secret codes, conduct experiments to detect poisonous substances, and test gadgets like night vision goggles and listening devices.



Pirates of the High Seas

July 17–21, July 24–28,
July 31–Aug. 4

Navigate the science behind life on a ship as you build a sea-worthy vessel, avoid the common health traps on board, gain yourself some “knotical” knowledge, and find the buried treasure.



NEW! Robot Journey to Mars

June 12–16, June 19–23, July 31–Aug. 4

\$355 Members/\$380 Nonmembers (Includes technology fee)

Explore and design structures for a voyage to Mars. What would it take to get there and live on Mars? Once on this “Red Planet,” build and code a Vex Go robot “rover” to travel the surface of Mars to complete various coding challenges!



Short Circuit

July 3–7*, July 10–14, Aug. 7–11

Harness the power of electricity into fun and innovative forms. Explore conductivity and make circuits out of Play-Doh, LEGO® blocks, and paper. Experiment with alternative energy sources and use Makey-Makey kits to add some simple programming to your projects!



Space Voyagers

June 26–30, July 24–28,
Aug. 7–11

Explore the largest of planets to the tiniest of moons! Train to be an astronaut, discover far away galaxies, and design your own space rover. This is an intergalactic adventure you will not want to miss!



Spellbound Science

June 12–16, June 26–30,
Aug. 7–11

Enter the school for young wizards, learning abjurations, invocations, and conjurations. Complete a mysterious and possibly perilous quest at the end of the week, and you will have a spell book of your own to take home!



Time Tourists

June 19–23, July 10–14,
Aug. 14–18

Discover the beginnings of forensic science and ancient medical practices. Learn about Da Vinci’s innovative inventions and scientific theories. Return to the present to explore scientific advances.

BNY Mellon Fab Lab Carnegie Science Center

Maker Camp

June 12–16, July 3–7*, Aug. 14–18

- *\$395 Members/\$435 Nonmembers (Includes technology fee)*
- ***No camp July 4** *\$318 Members/\$348 Nonmembers (Includes technology fee)*

Experience the latest technologies firsthand: 3D printers, laser cutters, vinyl cutters, and other CNC machines. Learn the design software for both 2D and 3D machines and make daily projects to take home.

Habitat Maker Camp

June 26–30, July 17–21, July 31–Aug. 4

\$395 Members/\$435 Nonmembers (Includes technology fee)

What would you do if you crash landed on an alien planet with only a 3D printer and laser cutter? Let us find out! Making the tools you need to study Earth will help you understand how NASA thinks we can live on other planets.

NEW! Circuit Maker Camp

July 17–21, July 24–28, July 31–Aug. 4

\$395 Members/\$435 Nonmembers (Includes technology fee)

Do you know how a flashlight works? Explore electronic engineering using TinkerCAD circuits and basic electronic components to make circuits and create your own electronic devices!

NEW! Viking Maker Camp

June 19–23, July 10–14, Aug. 7–11

\$415 Members/\$455 Nonmembers (Includes technology fee and admission to VIKINGS: Warriors of the North Sea)

Explore Norse culture, design your own Runestones using the Norse Runic alphabet, engineer and fabricate model longships, and more!





Full-Day Camps for ages 10–11 (Grades 4–5)

9 am–4 pm • Campers must bring a bagged lunch

COST: \$325 Members/\$350 Nonmembers (unless otherwise noted)

***No camp on July 4. Reduced price for four-day camps: \$260 Members/\$280 Nonmembers**



Brick By Design

June 12–16, Aug. 7–11

Explore modern and ancient architecture, construct a working lock box made entirely of bricks, then design everything from motorized cranes and self-propelled cars to walking animals and windmills.



NEW! Computer Science

June 19–23

\$355 Members/\$380 Nonmembers

(Includes technology fee)

Explore hardware, software, and everything in between in this hands-on camp that investigates how the parts of a computer talk to each other and how we can get in on the conversation. Design, build, and program a videogame console as a team. This is a great precursor to Video Game Design Camp!



Cinematic Science

July 10–14, July 17–21

\$355 Members/\$380 Nonmembers *(Includes technology fee)*

Discover the secrets of stop motion, then investigate the world of foley effects. Create animated shorts, design your own backdrops and characters, then write, film, and edit a short! View your film in The Rangos Giant Cinema at the end of the week!



CSI: Carnegie Science Investigators

July 3–7*, July 31–Aug. 4

Hone your powers of observation and deductive skills and step into our brand-new laboratory to carry out chemical tests, identify microscopic clues, and perform DNA analysis to solve mysteries.



Explore Pittsburgh

June 26–30, July 10–14

\$395 Members/\$420 Nonmembers *(Includes field trip fee)*

Visit our neighbors at Rivers of Steel, National Aviary, and more! Study the life that calls our rivers and city home, then explore how the city withstands the forces of nature and the science behind the bridges connecting it all together.



Galaxy Quest

July 31–Aug. 4, Aug. 14–18

Search for nearby habitable planets, explore the past, present, and future of space travel, and discover how astrophysicists identify celestial bodies billions of light years away.



Kennywood Camp

July 17–21, July 24–28

*\$395 Members/\$420 Nonmembers
(Includes field trip fee)*

Explore the science of amusement parks as you discover the physics of your favorite rides and the math behind carnival games. Put that knowledge to good use as you conclude the week with a field trip to Kennywood.



Robots of the Round Table

July 3–7*, July 24–28

- \$355 Members/\$380 Nonmembers
(Includes technology fee)*
- *No camp July 4 \$284 Members/\$304
Nonmembers (Includes technology fee)*

Dive into the world of robotics as you build and design rovers with a medieval twist. Using LEGO® Education's EV3 software and technology, incorporate motors, gears, and sensors to program robots that can climb ramps, batter down castle walls, and joust against other robotic knights.



Video Game Design

June 26–30

*\$355 Members/\$380 Nonmembers
(Includes technology fee)*

Run, jump, and explore a pixelated world of your own making. This revamped beginner's camp will explore every element and step of the video game design process from character design and level layouts to scripts and debugging. Computer Science Camp (June 19–23) is a great precursor to Video Game Design but is not required.



NEW! Viking Quest

June 19–23, Aug. 7–11

*\$355 Members/\$380 Nonmembers
(Includes admission to VIKINGS: Warriors of the North Sea and materials fee)*

Look beyond the horned helmets and dig into the real people that were skilled navigators, and survivalists. Become archaeologists to uncover the truth about these often-mythologized explorers.

Maker Camp

June 12–16, June 26–30, July 10–14,
July 31–Aug. 4

*\$395 Members/\$435 Nonmembers
(Includes technology fee)*

Experience the latest technologies firsthand: 3D printers, laser cutters, vinyl cutters, and other CNC machines. Learn the design software for both 2D and 3D machines and make daily projects to take home.

Price applies to the following three camps:

*\$415 Members/\$455 Nonmembers
(Includes technology fee)*

Fashion Maker Camp

June 19–23, July 10–14, July 24–28, Aug. 7–11

Cutting-edge fashion meets the latest digital fabrication technology. Make personalized T-shirts and design jewelry for fabrication on a 3D printer or laser cutter. Use your creativity to design wearable LED enhanced fashion.

Electronic Maker Camp

June 19–23, July 24–28

This hands-on camp introduces you to circuits, hardware, and programming, setting you up for an adventure into electronics and robotics. Take home a curated Arduino electronics kit at the end of the week.

Rocket Maker Camp

June 26–30, Aug. 14–18

Design and build your very own pressure-powered rockets and launch them! Using 3D printers and laser cutters, overcome challenges considering payload, altitude, and more.

NEW! Viking Maker Camp

July 3–7*, July 17–21, Aug. 7–11

- *No camp on July 4 (\$334 Members/
\$364 Nonmembers) (Includes admission
into VIKINGS: Warriors of the North Sea
and technology fee)*
- \$415 Members/\$455 Nonmembers
(Includes admission into VIKINGS:
Warriors of the North Sea and
technology fee)*

Explore Norse culture, design your own Runestones using the Norse Runic alphabet, engineer and fabricate model longships, and more!



Full-Day Camps for ages 12–14 (Grades 6–8)

9 am–4 pm • Campers must bring a bagged lunch

COST: \$325 Members/\$350 Nonmembers (unless otherwise noted)

***No camp on July 4. Reduced price for four-day camps: \$260 Members/\$280 Nonmembers**



Alchemy Academy

July 3–7*

Put on your lab coat and safety goggles and get ready for some combustive chemistry. Create colorful and fizzy reactions, turn a penny gold, see the effects of liquid nitrogen in action, and more!



Intro to Animation

July 10–14

\$355 Members/\$380 Nonmembers
(Includes technology fee)

Dive into the storyboarding process and try your hand at flipbook animation. Work with your production team to create a short film with the tools you learn, and after adding the final touches, end the week with a viewing of your short film in The Rangos Giant Cinema!



Kennywood Camp

July 17–21, July 24–28

\$395 Members/\$420 Nonmembers
(Includes field trip fee)

Explore the science of amusement parks as you discover the physics of your favorite rides and the math behind carnival games! Put that knowledge to good use as you conclude the week with a field trip to Kennywood.



Laboratory Lockdown

June 19–23

Challenge yourself to solve a series of escape boxes and mini escape rooms while learning about astronomy, chemistry, biology, and more. Discover different ways to make creative puzzles with anything from ciphers to circuits and design your own science-themed room to test your fellow campers!



Robot Engineers

June 12–16

\$355 Members/\$380 Nonmembers

(Includes technology fee)

Explore the fascinating world of robotics as you design and program robots to carry out a variety of tasks, from fetching items and playing games to creating music and even watering plants! Use LEGO® Mindstorms EV3's and Hummingbird Robotics Kits to solve problems and have fun, all while learning essential computer programming and engineering skills.



STEMology

Aug. 14–18

Use Vernier sensors to gather data and measure environmental factors such as humidity, temperature, pH, and acidity. Dig into geology, navigate watersheds, and examine extreme weather. Finally, explore renewable energy sources by constructing and testing working windmills and investigating nuclear power.



Survivor's Guide: After the Apocalypse

Aug. 7–11

A zombie apocalypse has occurred and has sent civilization back to a world without modern conveniences. Learn how the zombie disease is spreading and how to avoid being infected. Figure out how to survive in the new world by navigating without GPS, finding clean food and water, and engineering helpful tools.



NEW! Viking Expedition

June 26–30, July 31–Aug. 4

\$355 Members/\$380 Nonmembers

(Includes admission to VIKINGS: Warriors of the North Sea and materials fee)

Look beyond the horned helmets and dig into the real people that were skilled navigators and survivalists. Become archaeologists to uncover the truth about these often-mythologized explorers.

Maker Camp

June 12–16, July 3–7*

- **\$395 Members/\$435 Nonmembers**
(Includes technology fee)
- ***No camp on July 4** (\$318 Members/\$348 Nonmembers) *(Includes technology fee)*

Experience the latest technologies firsthand: 3D printers, laser cutters, vinyl cutters, and other CNC machines. Learn the design software for both 2D and 3D machines and make daily projects to take home.

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\$415 Members/\$455 Nonmembers

(Includes technology fee)

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July 17–21, Aug. 14–18

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July 10–14, Aug. 7–11

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Rocket Maker Camp

June 19–23, July 31–Aug. 4

Design and build your very own pressure-powered rockets and launch them! Using 3D printers and laser cutters, overcome challenges considering payload, altitude, and more.

NEW! Viking Maker Camp

June 26–30, July 24–28

\$415 Members/\$455 Nonmembers

(Includes admission into VIKINGS: Warriors of the North Sea and technology fee)

Explore Norse culture, design your own Runestones using the Norse Runic alphabet, engineer and fabricate model longships, and more!

Dates	Ages 4–5 (PreK–K)	Ages 6–7 (K–1)	Ages 8–9 (Grades 2–3)	Ages 10–11 (Grades 4–5)	Ages 12–14 (Grades 6–8)
June 12–16	Wee Bots Science of Me	Brick Engineers Eco Explorers	Robot Journey to Mars Spellbound Science Flight School Maker Camp	Brick by Design Maker Camp	Robot Engineers Maker Camp
June 19–23	Science Explorers Messy Science	Camp Magic School Bus Scales to Tails Magic Academy Space Adventurers	Brickology Robot Journey to Mars Time Tourists Viking Maker Camp	Computer Science Viking Quest Fashion Maker Camp Electronic Maker Camp	Laboratory Lockdown Rocket Maker Camp
June 26–30	Neighborhood Science Space Explorers	Toy Factory Brick Engineers Superhuman Science	Space Voyagers Bricks and Bots Spellbound Science Habitat Maker Camp Culinary Chemistry	Video Game Design Explore Pittsburgh Maker Camp Rocket Maker Camp	Viking Expedition Viking Maker Camp
July 3–7 (No camp July 4)	Little Builders Little Laboratory	Fantastic Flying Machines Camp Magic School Bus Scientist for a Day Superhuman Science	Brain Games League of Spies Short Circuit Maker Camp	Robots of the Round Table CSI: Carnegie Science Investigators Viking Maker Camp	Alchemy Academy Maker Camp
July 10–14	Creepy, Crawly Bugs Science in Motion	High Seas Science Toy Factory Brick Engineers	Time Tourists Short Circuit League of Spies Culinary Chemistry Viking Maker Camp	Cinematic Science Explore Pittsburgh Maker Camp Fashion Maker Camp	Intro to Animation Electronic Maker Camp
July 17–21	Science of Me Science Explorers	Magic Academy Fantastic Flying Machines Camp Magic School Bus Space Adventurers	Flight School League of Spies Pirates of the High Seas Habitat Maker Camp Circuit Maker Camp	Kennywood Camp Cinematic Science Viking Maker Camp	Kennywood Camp Fashion Maker Camp
July 24–28	Messy Science Neighborhood Science	Mix It Up High Seas Science Toy Factory Superhuman Science	Pirates of the High Seas Bricks and Bots Space Voyagers Circuit Maker Camp	Robots of the Round Table Kennywood Camp Fashion Maker Camp Electronic Maker Camp	Kennywood Camp Viking Maker Camp
July 31– Aug. 4	Space Explorers Little Builders	Scientist for a Day Eco Explorers Fantastic Flying Machines	Robot Journey to Mars Pirates of the High Seas Flight School Brain Games Habitat Maker Camp Circuit Maker Camp	CSI: Carnegie Science Investigators Galaxy Quest Maker Camp	Viking Expedition Rocket Maker Camp
Aug. 7–11	Little Laboratory Wee Bots	Eco Explorers Mix It Up High Seas Science	Brickology Short Circuit Space Voyagers Spellbound Science Viking Maker Camp	Viking Quest Brick by Design Fashion Maker Camp Viking Maker Camp	Survivor’s Guide to the Apocalypse Electronic Maker Camp
Aug. 14–18	Science in Motion Creepy Crawly Bugs	Scales to Tails Scientists for a Day Magic Academy	Time Tourists Brickology Maker Camp	Galaxy Quest Rocket Maker Camp	STEMology Fashion Maker Camp

Rock out this **Summer** with **SCIENCE!**



10+ NEW themes!

Explore the science of Mars,
The Viking Age, superhuman
science, and more!

Pre- and post-camp child care available

Innovate at our digital makerspace – BNY Mellon Fab Lab Carnegie Science Center

Soar to Saturn and fly to the Moon in the Buhl Planetarium and explore other
Science Center exhibits including the NEW permanent exhibition, *Mars:
The Next Giant Leap*, and touring exhibit, *VIKINGS: Warriors of the North Sea*

Some camps held in the

PPG Science Pavilion
at Carnegie Science Center

CARNEGIE **SCIENCE** CENTER

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